

VISION

An animator and a motion designer who constantly seeks for experiences to challenge the collaboration between the art of story-telling and technology.

SKILL SET

Technical

Operating Systems: Macintosh, Windows and Linux
Softwares: Autodesk Maya, Adobe Creative Cloud (After Effects, Premiere, Photoshop, Illustrator, Animate, Audition), Unity, DragonFrame, Microsoft Office and iWork softwares.
Languages: HTML/CSS, Java, MEL, Python

Film/Animation

Storyboarding, Character Design, 2D/3D Computer Animation, Traditional Animation, Compositing, Sound-Editing, Filming. Experience in 3D Modelling, Layout and Rigging.

Collaboration and Research

Strong Leadership, Communication, Analytical, Organizational and Management skills.

Languages

Fluent in Thai and English.

EDUCATION

Rhode Island School of Design

BFA Film Animation Video '18

Relevant Courses: Intermediate Animation | Character Animation | CGI | Intermediate Computer Animation | Character Design | Digital Effects and Compositing
Concentration in Computation. Taken Computer Science CS2 | Intro to Object-Oriented Programming CS15 | Procedural Programming | Algorithm and Data Structure CS16
Honors: Fall Academic Honor 2015, 2017

EXPERIENCES

Titmouse Inc. Animation Studio - New York City, USA

Animation/Production Intern - Summer 2017

- Assisted with different productions for the multi-branch studio for series from Hasbro and Dreamworks.
- Applied and broaden my knowledge about project management, the animation principles and Adobe Animate.

Kantana Animation Studio – Bangkok, Thailand

Animation Intern – Summer 2016

- Experienced the production workflow from art, design, layout and animation to lighting and rendering using Autodesk Maya.

Picture This Animation Studio – Bangkok, Thailand

Art and Design Intern – Summer 2015

- Created new campaign designs for Lego's products by incorporating story-telling to attract certain target groups.
- Made concept art, digital matte paintings, background, props designs and prop layout to convey conceptual ideas for later production uses.

Teaching Assistant - RISD

Computer Animation : Integrated Techniques – Fall 2017

LEADERSHIP AND VOLUNTEER

ACM SIGGRAPH Student Volunteer 2017

- Gained customer service skills
- Worked with 400 students and committee members to run the annual computer graphics convention.
- Assisted companies such as Disney Research in running their booths and gained behind the scene insights from professionals in the industry.

RISD Senior International Orientation Leader 2015 – 16

- Planned the orientation program for new students, recruited and trained student leaders.
- Attended the NODA Region IX 2016 conference to exchange orientation related skills and ideas with other universities to improve RISD's program.

RISD Student Alliance Secretary 2016 – 2017

- Served as a platform to connect students with administrators.
- Planned meetings and managed communications between members.

President/Co-Founder of Thai Student Association 2016–18

- Promoted diversity at by sharing the Thai culture with the community through events
- Brought together the Thai community from Brown and RISD to celebrate the uniqueness of the Thai culture.

President/Co-Founder of RISD Frisbee Club 2015–18

STEAM Make-a-thon Marketing committee 2015–16

Participated in the Brown Hackathon 2014–17

Designed publications and organized the assistive technology Make-a-thon.